

Succeeding with Scrum



This one-day, advanced course picks up where ScrumMaster and other introductory agile courses end. Drawing and expanding on concepts in Mike's *Succeeding with Agile* book, this course will help you move beyond initial success to sustained agility. Attendees should have a solid understanding of agile concepts and the principles and practices of Scrum prior to tackling this material.

Participants will learn advanced teamwork techniques, including ways to ensure all team members are fully engaged each day of the sprint. They will discover ways to effectively scale Scrum, in one location or on a globally distributed team. The course will explore how to be agile while working alongside or within a waterfall process. Participants will leave with guidelines for measuring the success of their agile projects.

Agile isn't a final destination; it's something you grow towards each day. Learn how to iterate towards a higher level of agility, no matter where you are on your journey. **For PMPs, this course counts for 7.5 professional development units.**

ABOUT THE INSTRUCTOR

Mike Cohn is the author of *User Stories Applied for Agile Software Development*, *Agile Estimating and Planning*, and *Succeeding with Agile: Software Development Using Scrum*. With more than 25 years of experience, Mike has been a technology executive in companies of various sizes, from startup to Fortune 40. A frequent magazine contributor and conference speaker, Mike is a founding member of both the Agile Alliance and the Scrum Alliance.



YOU WILL LEARN



- How the same process used during transition can help spread agile or Scrum across the enterprise.
- How to effectively conduct each of the standard Scrum meetings even with a geographically distributed team
- How to incorporate technical design, interaction design, and architecture into agile projects
- How improvement communities can drive the hard work of organizational change.
- How to work with other departments to reinforce and retain the changes an agile process brings.

FOR MORE INFORMATION

Contact Mike Cohn at (720) 890-6110 or mike@mountaingoatsoftware.com or visit mountaingoatsoftware.com



AGENDA

Iterating Toward Agility

Creating Awareness & Desire
Developing Abilities
Promoting & Transferring the change
Improvement communities
Enterprise transitions

Think Holistically, Work Incrementally

Architecture and design
Interaction design
Balancing anticipation & adaptation

Team Structure

Feature vs. component teams
Benefits of small teams
Guidelines for good structure
The role of specialists

Measuring the Benefits

How agile are we?
The Balanced Scorecard

Large and Disturbed Teams

Coordinating work among team
Communicating across teams
Decide how to distribute
Create coherence
How to handle distributed meetings

Coexisting

Mixing agile and waterfall
Three types of interaction