

DEVELOP YOUR EXPERTISE

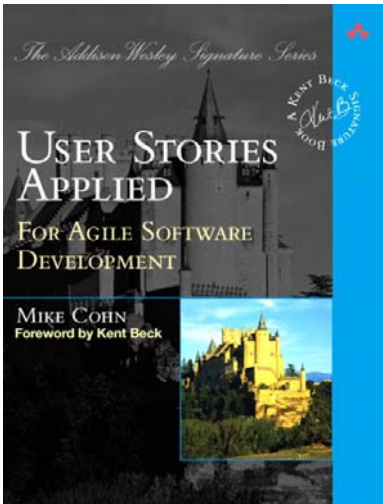
# Project Economics:

## Selecting and prioritizing high-value projects

Mike Cohn  
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SD BEST 2004 PRACTICES CONFERENCE & EXPO 2004

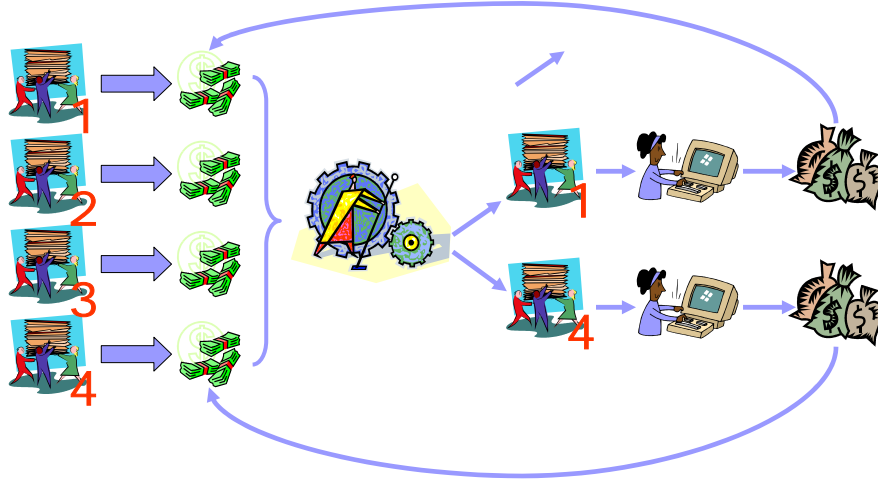
## My background



- Programming for 20 years, managing for 17
  - Author of book on user stories as well as C++ and Java
- Past consulting to Viacom, Fidelity Investments, Procter & Gamble, NBC, United Nations, Citibank, other smaller companies
- Founding member and director of the Agile Alliance

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## What we want to do



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## Today's agenda

- Return on Investment (ROI)
- Net Present Value (NPV)
- Internal Rate of Return (IRR)
- Modeling return
- Prioritizing work
- NPV Decision Trees
- Economic Value Added (EVA)

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## Return on investment (ROI)

- Most basic assessment of the reasons to do a project
- Term is often used generically to mean any financial analysis
- Formula:

$$\frac{\text{Total Return} - \text{Total Investment}}{\text{Total Investment}}$$

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## ROI: an example

Year	Expense	Revenue	Investment	Return
0	\$200	\$0	\$200	
1	\$300	\$100	\$200	
2	\$100	\$200		\$100
3	\$100	\$300		\$200
4	\$100	\$400		\$300
<b>Total</b>	<b>\$800</b>	<b>\$1,000</b>	<b>\$400</b>	<b>\$600</b>

When expenses exceed revenue, a net investment is being made

When revenue exceeds expenses, a net return is being earned

$$\frac{600 - 400}{400} = \frac{200}{400} = 0.50 = 50\%$$

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## Which project would you rather do?

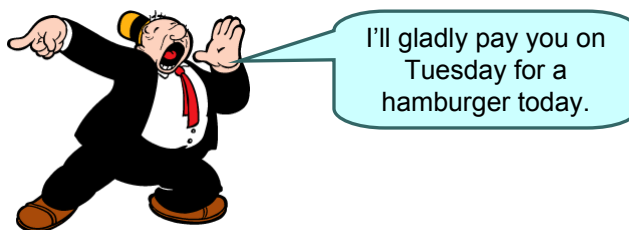
Year	Project A		Project B	
	Investment	Return	Investment	Return
0	\$1,000		\$1,000	
1		\$200		\$3,000
2		\$300		\$500
3		\$500		\$300
4		\$3,000		\$200
<b>Total</b>	<b>\$1,000</b>	<b>\$4,000</b>	<b>\$1,000</b>	<b>\$4,000</b>

$$\frac{4000 - 1000}{1000} = \frac{3000}{1000} = 3.0 = 300\%$$

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## Usefulness of ROI

- ROI fails to consider the time-value of money
  - A dollar today is worth more than a dollar a year from now



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## Calculating the value of future dollars

To buy a \$5 hamburger next Tuesday...

I probably put \$4.99 in the bank today

How much do I put in the bank to buy a \$5 hamburger in a year?

$$\frac{\$5.00}{1 + 0.10} = \frac{\$5.00}{1.10} = \$4.54$$

Assumes 10% interest rate

The present value of \$5.00 a year from now.

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## Present value of one future payment

Present Value

Future Value in period  $t$

$$PV = \frac{I_t}{(1 + r_t)}$$

Interest rate in period  $t$

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## Present value of a stream

$$NPV = I_o + \frac{I_1}{1+r} + \frac{I_2}{(1+r)^2} + \dots + \frac{I_n}{(1+r)^n}$$

Assumes  $r$  is the same in each period

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## Net Present Value (NPV)

- “Fixes” some problems with ROI
  - Considers the time-value of money
- Example, assuming 10% discount rate:

Year	Investment	Return	Discounted value
0	200		-200
1	600		-545
2		200	165
3		400	301
4		600	410
<b>Total</b>	800	1,200	131

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## Discount rate sensitivity

- NPV is highly sensitive to the chosen discount rate:

Year	Net Investment	Discounted value (10%)	Discounted value (20%)
0	-200	-200	-200
1	-600	-545	-500
2	200	165	139
3	400	301	231
4	600	410	289
<b>Total</b>	<b>800</b>	<b>131</b>	<b>-41</b>

Do the project under these conditions

But not under these conditions

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## Comparing NPVs

- We can compare projects by NPV
- Highest NPV brings the most present-value dollars to the company

Project	NPV
Jabberwock 1.0	\$2,100
Boojum 2.0	\$1,253
Slithy Toves 3.0	\$784
Bandersnatch 1.0	\$385
Borogoves 8.0	-\$115

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## Internal rate of return (IRR)

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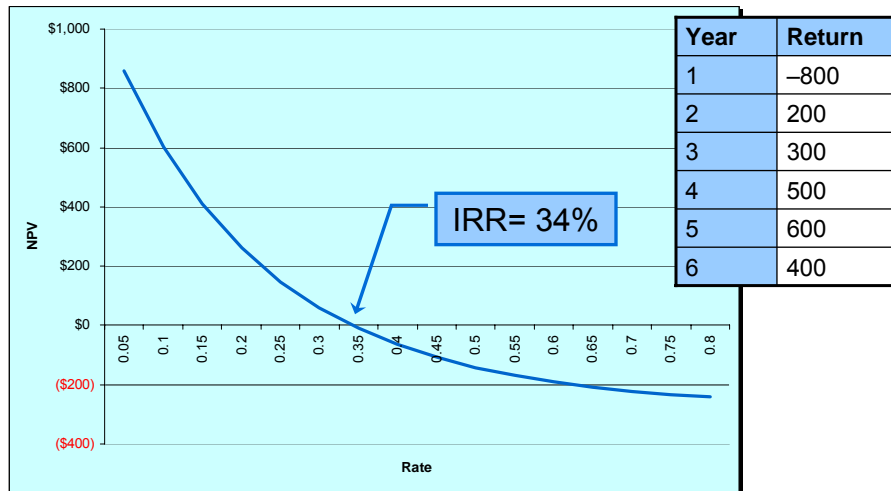
- IRR is the rate at which NPV is 0

$$NPV = I_o + \frac{I_1}{1+r} + \frac{I_2}{(1+r)^2} + \dots + \frac{I_n}{(1+r)^n}$$

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## IRR is where NPV = 0



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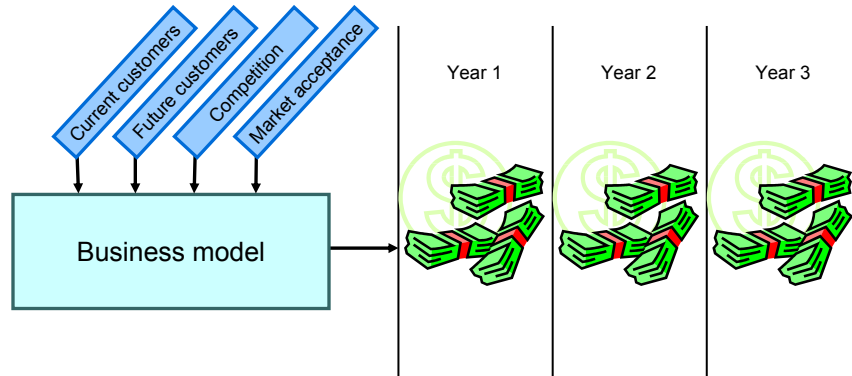
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## Need a business model

- These formulas assume you have a model of the returns a project will generate



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## Sources of return

New revenue

Incremental revenue

Retained revenue

Operational efficiency

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## New revenue

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- Money we'll make selling products or services to new customers
- The first thing most people think of when they think of the return on a project

■ In addition to selling books, Amazon decides to sell music CDs

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## Incremental revenue

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- Sometimes worth distinguishing from new revenue
- Typically comes because new product or service:
  - Encourages existing customers to buy or license more
  - Includes optional, add-on modules that are sold separately
  - Includes features that justify a higher price
  - Encourages use of consulting services

■ On our eCommerce site we can add gift wrapping and charge \$5 per box

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## Retained revenue

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- Revenue you'll lose if the project is not performed
  - Revenue you'll **lose** is different from revenue you **won't get**
- Customers who will stay with you who otherwise would leave

- We're losing customers because our eCommerce site doesn't offer gift wrapping
- Our competitors have added features we don't have

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## Operational efficiency

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- Most applicable for internally used software
  - But also a factor on commercial products
- Anything that takes a long time
  - Or will take a long time as the company grows
- Anything that improves accuracy or reduces rework

- An eCommerce site with third-party sellers. It takes 2 hours of manual time to add each seller.
- Our commercial software has usability issues, we get a lot of tech support calls.
- We spend 16 hours training new employees how to use our internal software

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## An example: WebPayroll

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- Offers web-based payroll system to small companies
- Calculates payroll taxes, prints checks, etc.
- We tell customers they need to enter payroll data 3 days before they want checks
- Our goal: Next-day service
  - Enter data by 5pm, we print checks and overnight them to the company

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## Facts about WebPayroll

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- Average customer – pays \$400/year in fees
- Lose about 1/3 of all deals because we don't have overnight service

Year	Customers at start	New Customers
1	1,000	1,000
2	2,000	1,000
3	3,000	1,500

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## New revenue

How many new customers?

Revenue per new customer?

Year	Customers at start	New Customers
1	1,000	1,000
2	2,000	1,000
3	3,000	1,500

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## Incremental revenue

How many current customers want it?

- What percentage are late today?
- What percentage complain?

What will they pay?

- For new customers we already answered this
- Use the same number already in our model

Year	Customers at start	New Customers
1	1,000	1,000
2	2,000	1,000
3	3,000	1,500

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## Retained revenue

How many customers will we keep who would have left?

How much is each retained customer worth?

Year	Customers at start	New Customers
1	1,000	1,000
2	2,000	1,000
3	3,000	1,500

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## Operational efficiency

We use payroll clerks today.

- With planned growth, we expect to have 3, 4, then 6 full-time employees doing this.
- Average salary is \$40,000 / year.
- Fully-burdened labor cost is \$60,000 / year.

What new costs will we incur?

- Shipping clerks to print checks, stuff envelopes, mail.
- Other?

Year	Customers at start	New Customers
1	1,000	1,000
2	2,000	1,000
3	3,000	1,500

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## My numbers for WebPayroll

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Year	New revenue	Increased revenue	Retained Revenue	Operational Efficiencies	Operating Cost	Total return
1	150	100	100	60	-70	340
2	225	150	200	120	-140	555
3	338	250	400	180	-210	958

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## Project (theme) comparison matrix

Theme	Story Points	Cost	3-Year Return	ROI	NPV	IRR
Theme A	25	\$150	\$1,085	623%	\$448	133%
Theme B	32	\$192	\$2,109	998%	\$940	172%
Theme C	90	\$540	\$2,537	370%	\$883	89%
Theme D	48	\$288	\$1,360	372%	\$443	76%
Theme E	55	\$330	\$900	173%	\$191	48%
Theme F	79	\$474	\$1,365	188%	\$331	56%
Theme G	90	\$540	\$5,964	1004%	\$2,519	139%
Theme H	50	\$300	\$2,415	705%	\$1,023	146%
Theme I	15	\$90	\$1,600	1678%	\$747	221%
Theme J	30	\$180	\$640	256%	\$182	65%
Theme K	75	\$450	\$516	15%	(\$104)	5%
Theme L	40	\$240	\$171	-29%	(\$110)	-12%
Theme M	80	\$480	\$1,025	114%	\$142	36%
Theme N	18	\$108	\$185	71%	\$7	24%
Theme O	35	\$210	\$423	101%	\$50	33%
Theme P	24	\$144	\$188	31%	(\$19)	12%
Theme Q	15	\$90	\$102	13%	(\$20)	5%
Theme R	6	\$36	\$155	331%	\$53	90%
Theme S	65	\$390	\$410	5%	(\$105)	2%
Theme T	12	\$72	\$1,505	1990%	\$748	355%

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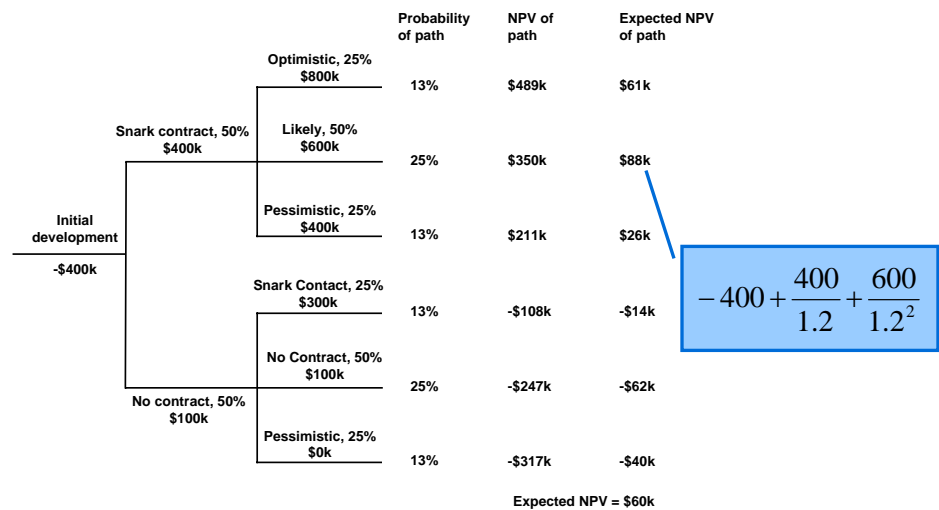
# NPV decision trees

- Sometimes we want to work with conditional cases:

“The Boojum project will make \$400,000 next year if we sign the contract with Snark; if not, it will only make \$100,000.”

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# Valuing the Boojum project



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## Which would you prefer?

Year	Investment	Return	Discounted value
0	200		-200
1	600		-545
2		200	165
3		400	301
4		600	410
<b>Total</b>	800	1,200	131

### Project A

Revenue	\$201
Cost	\$1
Return	\$200

### Project B

Revenue	\$100,200
Cost	\$100,000
Return	\$200

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## Valuing the capital used

- Other measures don't consider the value of the money used



Year	Investment	Return	Discounted value
0	200		-200
1	600		-545
2		200	165
3		400	301
4		600	410
<b>Total</b>	<b>800</b>	<b>1,200</b>	<b>131</b>



- How much does it cost to run this business?
- Is it shipping a CD or is there a multi-million dollar data center supporting it?

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## Buying a sandwich shop

- Makes a profit of \$5k / month
- Cost is \$100k
- Should you buy it?**



- What if it cost \$1000k?**

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## Economic Value Added (EVA)

- We want a measure that considers the cost of the capital tied up in a project
  - Other measures just consider the return
- EVA includes the cost of capital and the amount of capital needed

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## Calculating EVA

	Y0	Y1	Y2	Y3	Y4
<b>Earnings</b>	0	\$300	\$600	\$500	\$500
<b>Cumulative Capital Invested</b>	\$1000	\$1200	\$1400	\$1600	\$1800
<b>Cost of Capital</b>	15%	15%	15%	15%	15%
<b>Capital Charge</b>	\$150	\$180	\$210	\$240	\$270
<b>Economic Profit</b>	-\$150	\$120	\$390	\$260	\$230
<b>PV of EP at 10%</b>	-\$150	109	322	195	157
<b>EVA</b>	634				

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## Determining your cost of capital

Best approach

- Ask your company or department controller

Second best

- Ask your company or department controller

Third best

- Capital Asset Pricing Model
  - CAPM

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## CAPM

$$\text{Cost of Capital} = r_f + (\beta * (r_m - r_f))$$

- $r_f$  = risk-free rate of return (e.g., government bonds)
- $\beta$  = How much the company's stock moves relative to the overall stock market;  $>1$  is more volatile
- $r_m$  = overall stock market return

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## Calculating CAPM, an example

$$\text{Cost of Capital} = r_f + (\beta * (r_m - r_f))$$

- $r_f = 1.7$
- $\beta = 1.5$
- $r_m = 10.5$

$$\begin{aligned} & 1.7 + (1.5 * (10.5 - 1.7)) \\ & 1.7 + 1.5 * 8.8 \\ & 1.7 + 13.2 \\ & 14.9 \end{aligned}$$

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## Where to go next



- Agile Estimating and Planning
  - [groups.yahoo.com/agileplanning](http://groups.yahoo.com/agileplanning)
  - [www.mountangoatsoftware.com/agileplanning](http://www.mountangoatsoftware.com/agileplanning)

- Hakan Erdogmus' publications
  - <http://seg.iit.nrc.ca/~erdogmus/Publications.html>
- John Favaro's publications
  - <http://www.favaro.net/publications>
- *Return on Software*
  - Book by Steve Tockey

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# My contact information

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## Websites

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